

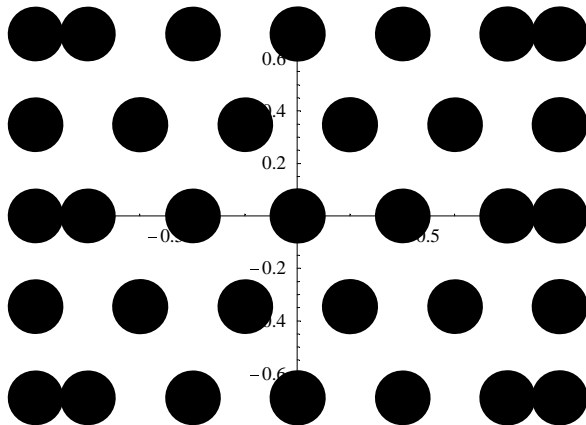
■ Here is some code for a nice "Honey Comb" mesh composed of equilateral triangles:

Calculate the x, y coordinates of the nodes :

```
In[1]:=  nx = 7; ny = 5; dx = 1.0/(nx - 2);
         nodes = Flatten[Table[Table[Chop[{Min[1, Max[-1, x]], dx(j - 0.5 (ny + 1))/Tan[π/6]}],
                               {x, -(1 + dx Mod[j, 2]), 1 + dx, 2 dx}], {j, 1, ny}], 1]

Out[2]=  {{-1, -0.69282}, {-0.8, -0.69282}, {-0.4, -0.69282}, {0, -0.69282}, {0.4, -0.69282}, {0.8, -0.69282}, {1, -0.69282},
          {-1, -0.34641}, {-0.6, -0.34641}, {-0.2, -0.34641}, {0.2, -0.34641}, {0.6, -0.34641}, {1., -0.34641}, {-1, 0}, {-0.8, 0},
          {-0.4, 0}, {0, 0}, {0.4, 0}, {0.8, 0}, {1, 0}, {-1, 0.34641}, {-0.6, 0.34641}, {-0.2, 0.34641}, {0.2, 0.34641}, {0.6, 0.34641},
          {1., 0.34641}, {-1, 0.69282}, {-0.8, 0.69282}, {-0.4, 0.69282}, {0, 0.69282}, {0.4, 0.69282}, {0.8, 0.69282}, {1, 0.69282}}
```

```
$DefaultFont = {"Times-Roman", 9};
ListPlot[nodes, PlotStyle -> {PointSize[dx/2]}, PlotRange -> All, AspectRatio -> Automatic];
```



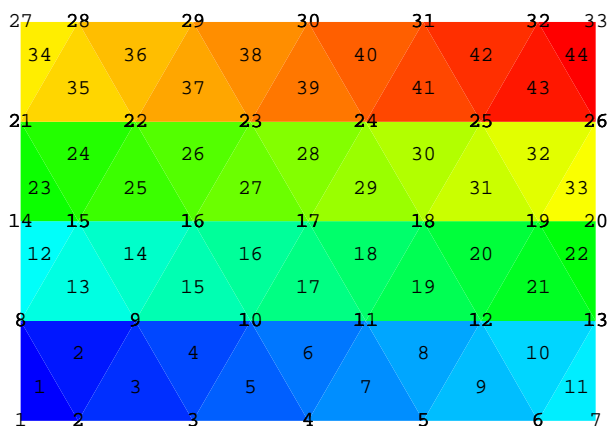
Calculate the indices of nodes of the triangle elements :

```
In[3]:=  elements = Flatten[Table[Table[i + (j - 1) nx - Floor[j/2] + Join[If[Mod[j, 2] == 1 || i > 1, {{0, 1, nx}}, {}],
                               If[Mod[j, 2] == 0 || i < nx - 1, {{1, nx + 1, nx}}, {}]], {i, 1, nx - 1}], {j, 1, ny - 1}], 2]

Out[3]=  {{1, 2, 8}, {2, 9, 8}, {2, 3, 9}, {3, 10, 9}, {3, 4, 10}, {4, 11, 10}, {4, 5, 11}, {5, 12, 11}, {5, 6, 12}, {6, 13, 12}, {6, 7, 13},
          {8, 15, 14}, {8, 9, 15}, {9, 16, 15}, {9, 10, 16}, {10, 17, 16}, {10, 11, 17}, {11, 18, 17}, {11, 12, 18}, {12, 19, 18},
          {12, 13, 19}, {13, 20, 19}, {14, 15, 21}, {15, 22, 21}, {15, 16, 22}, {16, 23, 22}, {16, 17, 23}, {17, 24, 23},
          {17, 18, 24}, {18, 25, 24}, {18, 19, 25}, {19, 26, 25}, {19, 20, 26}, {21, 28, 27}, {21, 22, 28}, {22, 29, 28},
          {22, 23, 29}, {23, 30, 29}, {23, 24, 30}, {24, 31, 30}, {24, 25, 31}, {25, 32, 31}, {25, 26, 32}, {26, 33, 32}}
```

Here is a picture to visualize the triangle elements :

```
In[4]:= jmax = Length[elements]; PlotColor[hue_] := Hue[2(1 - hue)/3];
Show[Graphics[Table[plist = Map[nodes[#] &, elements[[j]];
{PlotColor[(j - 1)/(jmax - 1)], Polygon[plist], RGBColor[0, 0, 0], Text[j, Plus @@ plist/3],
Table[Text[elements[[j, i]], plist[[i]], {i, 1, 3}], {j, 1, jmax, 1}], AspectRatio -> Automatic, PlotRange -> All];
```



If you want to use this mesh in Fortran or some other program, you can use this code to export the mesh :

```
In[6]:= Export["C:/nodes.txt", Chop[nodes], "Table"]; Export["C:/elements.txt", Chop[elements], "Table"];
```

Calculate the local stiffness matrices : $K_{mn}^j = \frac{1}{\Delta x_2 \Delta y_3 - \Delta x_3 \Delta y_2} \begin{pmatrix} \lambda_x + \lambda_y - 2\lambda_{xy} & \lambda_{xy} - \lambda_y & \lambda_{xy} - \lambda_x \\ \lambda_{xy} - \lambda_y & \lambda_y & -\lambda_{xy} \\ \lambda_{xy} - \lambda_x & -\lambda_{xy} & \lambda_x \end{pmatrix}$

$\Delta x_2 \equiv x_2 - x_1$, $\Delta y_2 \equiv y_2 - y_1$, $\Delta x_3 \equiv x_3 - x_1$, $\Delta y_3 \equiv y_3 - y_1$, $\lambda_x \equiv \Delta x_2^2 + \Delta x_3^2$, $\lambda_{xy} \equiv \Delta x_2 \Delta y_2 + \Delta x_3 \Delta y_3$, $\lambda_y \equiv \Delta y_2^2 + \Delta y_3^2$

```
In[7]:= Klocal =
Map[Module[{}, Do[{Δxi, Δyi} = nodes[[#][i]] - nodes[[#][1]], {i, 2, 3}]; λx = Δx22 + Δx32; λxy = Δx2 Δy2 + Δx3 Δy3;
```

```
λy = Δy22 + Δy32; Chop[ $\frac{1}{\Delta x_2 \Delta y_3 - \Delta x_3 \Delta y_2} \begin{pmatrix} \lambda_x + \lambda_y - 2\lambda_{xy} & \lambda_{xy} - \lambda_y & \lambda_{xy} - \lambda_x \\ \lambda_{xy} - \lambda_y & \lambda_y & -\lambda_{xy} \\ \lambda_{xy} - \lambda_x & -\lambda_{xy} & \lambda_x \end{pmatrix}$ ] &, elements];
```

Map[

MatrixForm,

Klocal]

General::spell1 : Possible spelling error: new symbol name "Δy" is similar to existing symbol "Δx". More...

```
Out[8]= {  $\begin{pmatrix} 2.3094 & -1.73205 & -0.57735 \\ -1.73205 & 1.73205 & 0 \\ -0.57735 & 0 & 0.57735 \end{pmatrix}$ ,  $\begin{pmatrix} 2.3094 & -1.73205 & -0.57735 \\ -1.73205 & 1.73205 & 0 \\ -0.57735 & 0 & 0.57735 \end{pmatrix}$ ,
 $\begin{pmatrix} 1.3094 & -0.366025 & -0.943376 \\ -0.366025 & 0.866025 & -0.5 \\ -0.943376 & -0.5 & 1.44338 \end{pmatrix}$ ,  $\begin{pmatrix} 2.3094 & -1.73205 & -0.57735 \\ -1.73205 & 1.73205 & 0 \\ -0.57735 & 0 & 0.57735 \end{pmatrix}$ ,  $\begin{pmatrix} 1.3094 & -0.366025 & -0.943376 \\ -0.366025 & 0.866025 & -0.5 \\ -0.943376 & -0.5 & 1.44338 \end{pmatrix}$ ,
 $\begin{pmatrix} 2.3094 & -1.73205 & -0.57735 \\ -1.73205 & 1.73205 & 0 \\ -0.57735 & 0 & 0.57735 \end{pmatrix}$ ,  $\begin{pmatrix} 1.3094 & -0.366025 & -0.943376 \\ -0.366025 & 0.866025 & -0.5 \\ -0.943376 & -0.5 & 1.44338 \end{pmatrix}$ ,  $\begin{pmatrix} 2.3094 & -1.73205 & -0.57735 \\ -1.73205 & 1.73205 & 0 \\ -0.57735 & 0 & 0.57735 \end{pmatrix}$ ,  $\begin{pmatrix} 1.3094 & -0.366025 & -0.943376 \\ -0.366025 & 0.866025 & -0.5 \\ -0.943376 & -0.5 & 1.44338 \end{pmatrix}$  }
```



```
In[9]:= nxy = Length[nodes]; Kglobal = Table[0, {nxy}, {nxy}];
Do[element = elements[[j];
  Do[Kglobal[element[[m]], element[[n]]] += Klocal[j, m, n], {m, 1, 3}, {n, 1, 3}], {j, 1, jmax}];
Kglobal // MatrixForm
```

General::spell : Possible spelling error: new symbol name "element" is similar to existing symbols (Element, elements). [More...](#)

Out[11]//MatrixForm=

2.3094	-1.73205	0	0	0	0	0	-0.57735	0	0
-1.73205	5.35085	-0.366025	0	0	0	0	-0.57735	-2.67543	0
0	-0.366025	4.48483	-0.366025	0	0	0	0	-1.07735	-2.67543
0	0	-0.366025	4.48483	-0.366025	0	0	0	0	-1.07735
0	0	0	-0.366025	4.48483	-0.366025	0	0	0	0
0	0	0	0	-0.366025	4.06218	-0.732051	0	0	0
0	0	0	0	0	-0.732051	1.73205	0	0	0
-0.57735	-0.57735	0	0	0	0	0	4.50555	-0.366025	0
0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376	-0.366025
0	0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376
0	0	0	-2.67543	-1.07735	0	0	0	0	-0.366025
0	0	0	0	-2.67543	-1.07735	0	0	0	0
0	0	0	0	0	-1.88675	-1.	0	0	0
0	0	0	0	0	0	0	0.42265	0	0
0	0	0	0	0	0	0	-3.40748	-1.07735	0
0	0	0	0	0	0	0	0	-2.67543	-1.07735
0	0	0	0	0	0	0	0	0	-2.67543
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0

Calculate the load vector :

```
In[12]:= Q = Table[1, {nxy}];
```

Modify the global stiffness matrix and load vector to include boundary conditions :

```
In[13]:= Do[{x, y} = nodes[[i]; If[Abs[x] == 1 || Abs[y] == 0.5 dx (ny - 1) / Tan[ $\pi/6$ ],
      Kglobal[[i] = Table[If[j == i, 1, 0], {j, 1, nxy}]; Q[[i] = 0], {i, 1, nxy}];
      Kglobal //
      MatrixForm
```

```
Out[14]//MatrixForm=
```

1	0	0	0	0	0	0	0	0	0	0	0
0	1	0	0	0	0	0	0	0	0	0	0
0	0	1	0	0	0	0	0	0	0	0	0
0	0	0	1	0	0	0	0	0	0	0	0
0	0	0	0	1	0	0	0	0	0	0	0
0	0	0	0	0	1	0	0	0	0	0	0
0	0	0	0	0	0	1	0	0	0	0	0
0	0	0	0	0	0	0	1	0	0	0	0
0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376	-0.366025	0	0
0	0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376	-0.366025	0
0	0	0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376	-0.366025
0	0	0	0	-2.67543	-1.07735	0	0	0	0	-0.366025	8.2376
0	0	0	0	0	-2.67543	-1.07735	0	0	0	0	-0.366025
0	0	0	0	0	0	-3.40748	-1.07735	0	0	0	0
0	0	0	0	0	0	0	-2.67543	-1.07735	0	0	0
0	0	0	0	0	0	0	0	-2.67543	-1.07735	0	0
0	0	0	0	0	0	0	0	0	-2.67543	-1.07735	0
0	0	0	0	0	0	0	0	0	0	-2.67543	-1.07735
0	0	0	0	0	0	0	0	0	0	0	-2.67543
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0
0	0	0	0	0	0	0	0	0	0	0	0

Solve for Prandtl stress function :

```
In[15]:= q = Chop[LinearSolve[Kglobal, Q]]
```

```
Out[15]= {0, 0, 0, 0, 0, 0, 0, 0, 0.312802, 0.374756, 0.370526, 0.296165, 0, 0, 0.203826, 0.455993,
          0.502991, 0.472738, 0.297062, 0, 0, 0.263393, 0.36375, 0.377434, 0.330553, 0, 0, 0, 0, 0, 0, 0, 0}
```

Here is the same code again, this time using a finer mesh :

```

In[16]:= nx = 50; ny = Round[2 (nx - 2) Tan[π / 6] + 1]; dx = 1.0 / (nx - 2);
nodes = Flatten[Table[Table[{Min[1, Max[-1, x]], dx (j - 0.5 (ny + 1)) / Tan[π / 6]},
  {x, -(1 + dx Mod[j, 2]), 1 + dx, 2 dx}], {j, 1, ny}], 1];
elements = Flatten[Table[Table[i + (j - 1) nx - Floor[j / 2] +
  Join[If[Mod[j, 2] == 1 || i > 1, {{0, 1, nx}}, {}], If[Mod[j, 2] == 0 || i < nx - 1, {{1, nx + 1, nx}}, {}]],
  {i, 1, nx - 1}], {j, 1, ny - 1}], 2]; jmax = Length[elements];
Klocal = Map[Module[{}, Do[{Δxi, Δyi} = nodes[[#][i]] - nodes[[#][1]], {i, 2, 3}]; λx = Δx22 + Δx32;
  λxy = Δx2 Δy2 + Δx3 Δy3; λy = Δy22 + Δy32;  $\frac{1}{\Delta x_2 \Delta y_3 - \Delta x_3 \Delta y_2} \begin{pmatrix} \lambda_x + \lambda_y - 2 \lambda_{xy} & \lambda_{xy} - \lambda_y & \lambda_{xy} - \lambda_x \\ \lambda_{xy} - \lambda_y & \lambda_y & -\lambda_{xy} \\ \lambda_{xy} - \lambda_x & -\lambda_{xy} & \lambda_x \end{pmatrix}$  &, elements];
nxy = Length[nodes]; Kglobal = Table[0, {nxy}, {nxy}];
Do[element = elements[[j]]; Do[Kglobal[[element[[m]], element[[n]]] += Klocal[[j, m, n]], {m, 1, 3}, {n, 1, 3}], {j, 1, jmax}];
Q = Table[1, {nxy}];
Do[{x, y} = nodes[[i]]; If[Abs[x] == 1 || Abs[y] == 0.5 dx (ny - 1) / Tan[π / 6],
  Kglobal[[i]] = Table[If[j == i, 1, 0], {j, 1, nxy}]; Q[[i]] = 0], {i, 1, nxy}];
q = LinearSolve[Kglobal, Q]; q1 = Min[q]; q2 = Max[q]; PlotColor[hue_] := Hue[2 (1 - hue) / 3];
Show[Graphics[{PointSize[1.5 dx], Table[{PlotColor[(q[[i]] - q1) / (q2 - q1)], Point[nodes[[i]]], {i, 1, nxy}}],
  AspectRatio → Automatic, Background → RGBColor[0, 0, 0]]];

```

